The World of Witcher collection aims to catalogue items from and related to Andrzej Sapkowski’s “Witcher” series of books, video games, and other media. The series started in the 1980s as a collection of short stories published in various Polish magazines. The first full Witcher novel, *Miecz Przeznaczenia,* was published in Poland in 1992, and the first English translation of *The Last Wish* was published in 2007.Today, the series has grown into eight novels translated into multiple languages, six comic books, a TV series and movie, three board games, a card game, and three video games.

Andrzej Sapkowski created a full universe full of high fantasy elements such as heroes, monsters, magic and warfare based on Polish and Slavic mythology, folklore and history. The series focuses on the adventures of the eponymous Witcher, Geralt of Rivia, and his adopted daughter Ciri. While the original books have been popular in Poland since their initial publications, the series did not achieve worldwide recognition until Polish developer CD Projekt Red released the first Witcher video game in 2007. This role-playing video game allowed players to control Geralt and explore parts of the Witcher universe, and sparked renewed interest in the novels that started the series.